

Obstruction of surreptitious Denial of Service in IaaS Cloud

Ms.P.Jayaselvi¹, Ms.M.Padmapriya², Madonna Ashwathi D.W. and A.Balambika⁴

^{1,2} Assistant Professor, ^{3,4} UG Students
Department of Computer Science and Engineering, Sri Sairam Engineering College, Chennai, India.

Abstract—Security and resilience are increasingly important aspects of cloud services which include the public, private and commercial domains. In order to remain resilient, a cloud needs to possess the ability not only to react to only known challenges, but also to the new threats that aim at the cloud infrastructure services. The proposed paper reinforces to identify DoS Attacks by Time based detection and detects the Stealthy DDoS Attack Based on Memory Consumption in Virtual machines. Hence the Cloud server is free from vulnerabilities and malware threats. Stealthy Distributed Denial of Service attack is detected using Heap Space monitoring. In a stealthy DDoS Detection mechanism, the server self-governs the heaps of the request given by the cloud client or the user. If there is an increase of load on the cloud server, it goes through the each request of the client and if the requests given by the client exceed the capacity of the server, then automatically the particular client IP address is denied for further usage as it is assumed to be an attacker and the requested service is not processed to that user. The Stealthy Distributed Denial of Service is identified before denial of the service and the server is resumed to original state with no threats and vulnerabilities.

Keywords— Heap Space monitoring; Memory Consumption; resilient; Time based detection

I. INTRODUCTION

A cloud server controls a large pool of computer storage and networking resources throughout a data center. There are three main services provided by Cloud Computing. They are,

- Platform-as-a-Service (PaaS)
- Infrastructure-as-a-Service (IaaS)
- Software-as-a-Service (SaaS)

They are all managed through a dashboard server that gives administrators the control while allowing their users to provide resources through a web interface. Also, OpenStack lets the users to deploy virtual machines and many other resources which could handle varying tasks for managing an IaaS cloud environment.

A cloud server usually has the profound resources that include the hardware and software; it has complete control and dynamic allocation feature for its resources. Hence, the cloud offers the strategy to overcome the Distributed Denial of Service attacks. However, individual cloud hosted servers are still vulnerable to Distributed Denial of Service attacks if they still run in the usual traditional way. Stealthy attack is one that remains undetected by the client computer while usage. A mechanism

to detect stealthy attack patterns exhibit a slowly increasing intensity pattern that increases the cost to the clients, while preserving the job size and the service response rate imposed by the detection mechanisms.

II. EXISTING SYSTEM

Distributed Denial of Service attacks causes a serious problem to the network security and resilience. There are a lot of methodologies and tools made to detect the Distributed Denial of Service attacks and also to reduce the damages they inherit in the network. Yet, most of the methods cannot achieve them in parallel. The existing systems could only detect effectively with a less number of false alarms and the real time transfer of packets become slow after the attack on the network.

The Infrastructure-as-a-Service cloud inherits the challenge in terms of maintaining resilience and to be a properly functioning system. When an attacker sends 'n' number of requests per minute to the server, which is greater than the server limit, then the server gets crashed or hanged up for a while, without allowing the cloud to process the requests for the genuine users in the IaaS cloud setup.

III. PROBLEM DEFINITION

- The simultaneously affecting bots cause Distributed Denial of Service (DDoS) attacks to the server that imposes a serious threat to network resilience and the security of the network is adversely affected.
- Malware and vulnerabilities in an IaaS Cloud are unidentified.
- There is a delay in the response from the cloud server to the requested user.

IV. PROPOSED SYSTEM

Slowly Increasing Polymorphic Distributed Denial of Service Attack Strategy (SIPDAS) integrates the enigmatic attack patterns against the processes running in the cloud server. This strategy aims at destroying the cloud flexibility and resiliency. The attacker targets the server to monopolize more contrivance than needed originally and affects the cloud clients' maximum on the pecuniary aspects rather than the service squeak. SIPDAS can be applied to many types of encroachments that cause the paramount vulnerabilities in the application, which implies to disparage the indulgence and resources given by the end apposite server performing in the cloud. With the help of SIPDAS, BotMasters can perform the attack into the cloud through the injected worms or bots. Bots can create URLs which call the cloud for slowing their process. If this case carries forwards, the server gets hanged and further it cannot process the user's request.

If 'n' numbers of requests are sent in a curtailed duration of time from a particular single IP address, then it will be assumed as a DoS (Denial of service) Attack. The cloud instance, could find these kinds of attacks. We implement a method called SIPDAS which is a Stealthy Distributed Denial of Service Strategy for DDoS attack in which progressive downpour of request from various infections or Bots are sent through the BotMaster. This kind of attack pursuit is callous to recognize by the Cloud virtual instances.

DDoS and Malicious Detection in OpenStack Cloud

In the extant system [Fig. 4.1, 4.2], the Distributed Denial of Service attack is detected and identified only when the 'n' number of requests given by the attacker in a single IP address exceeds the server bourn. The attacker attacks the cloud server by the use of kosher user IP address without the

knowledge of the user and the attacker gives the 'n' number of requests to that server with the same IP address in parallel from many genuine user IP addresses.

The Distributed Denial of Service detection is done and that attack is prevented by monitoring the large number of requests given by the same IP address at a certain time and is considered to be a DDoS attack; that particular user IP is blocked by the cloud server. In a stealthy Distributed Denial of Service Detection mechanism, the server self-governs the records of the request given by various users. The cloud server monitors the memory usage for the request in a particular period of time and efficiently detects such kind of attacks. If the Server load increases in an aggressive manner, the IPs will be monitored continuously. This IPs will be blacklisted. Now the cloud virtual instances have removed all the unused memories allocated to that blocked IP and resumes in the conventional state.

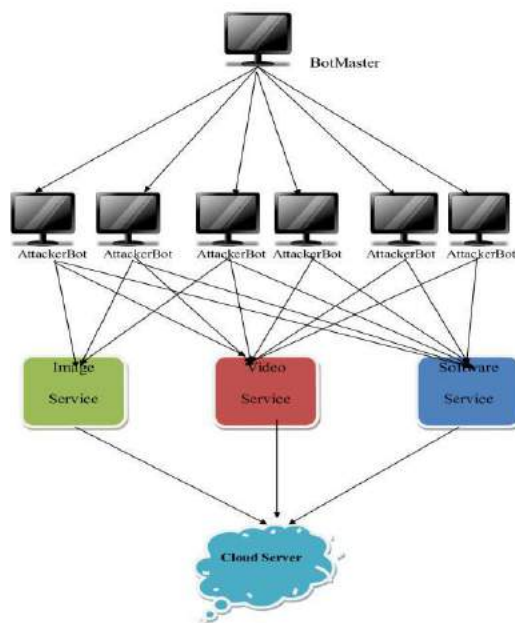


Fig. 4.1: DDoS Attack on Cloud Server by BotMaster

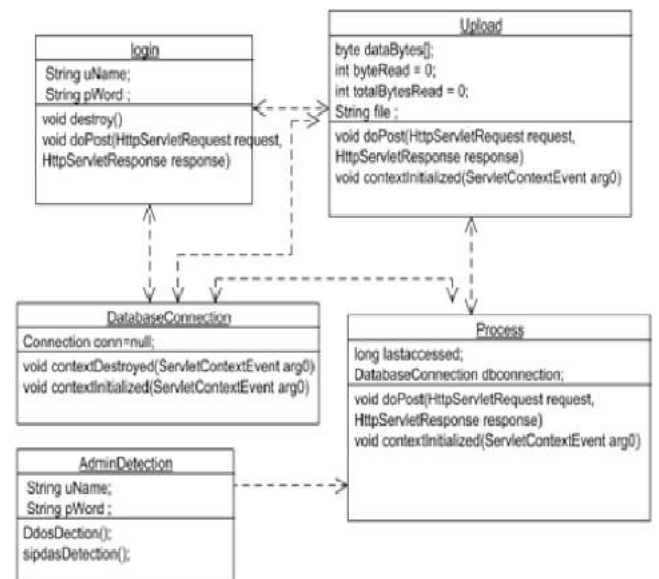


Fig. 4.2: Recovery from DDoS attack

V. CONCLUSION

Resiliency and security are preserved in the Infrastructure service provided by the cloud by detecting the Denial of Service (DoS) attack using Time Based Detection mechanism and stealthy Distributed Denial of Service (DDoS) attack using Heap Space monitoring mechanism based on Memory Consumption. Thus the Stealthy DDoS is identified before service denial and the system is resumed to normal state without any vulnerabilities.

REFERENCES

[1] Michael R. Watson, N. -U. -H. Shirazi, Angelos K. Marnierides, Andreas Mauthe and David Hutchison, "Malware Detection in Cloud Computing Infrastructures", IEEE Transactions on Dependable and Secure Computing, VOL. 13, NO. 2, March/April 2016.

**International Journal of Advanced Research in Basic Engineering Sciences and Technology (IJARBEST)
Vol.3, Special Issue.24, March 2017**

- [2] Thu Yein Win, Huaglory Tianfield, Quentin Mair “Detection of Malware and Kernel-level Rootkits in Cloud Computing Environments”, IEEE, 2015.
- [3] N. -U. -H. Shirazi, S. Simpson, A. Marnerides, M. Watson, A. Mauthe, and D. Hutchison, “Assessing the impact of intra-cloud Live migration on anomaly detection,” in Proc. IEEE 3rd International Conference on Cloud Network, October 2014, pp. 52–57.
- [4] Safaa Salam Hatem, Maged H. wafy, Mahmoud M. El-Khouly “Malware Detection in Cloud Computing” IJACSA, 2014.
- [5] J. -H. Jun, D. Lee, C. -W. Ahn, and S. -H. Kim, “DDoS attack detection using flow entropy and packet sampling on huge networks,” of ICN, pp. 185–190, 2014.
- [6] A. K. Marnerides, M. R. Watson, N. Shirazi, A. Mauthe and D. Hutchison, “Malware analysis in Cloud Computing: Network and system characteristics,” in Proc. IEEE Globecom Workshop, 2013, pp. 482–487.
- [7] Imtithal A. Saeed, Ali M. A. Abuagoub “A Survey on Malware and Malware Detection Systems” IJCA, 2013.
- [8] Mukhtarov M., Miloslavskaya N., Tolstoy A., “Cloud Network Security Monitoring and Response System”, International Conference on Cloud Computing, GRIDs and Virtualization, 2012.
- [9] M. Bailey, J. Andersen, Z. Mao, F. Jahanian, J. Oberheide and J. Nazario, “Automated Analysis of Internet Malware,” in Proc. 10th International Conference Recent Advance Intrusion Detection, 2007, vol. 4637, pp. 178–197.
- [10] D. Yau, J. Lui, F. Liang, “Defending Against Distributed Denial-of-Service (DOS) Attacks with Max-Min Fair Server-Centric Router Throttles,” IEEE/ACM Transactions on Networking, 2005, 13 (1): pp. 29-42.